

3 distinct ways to play. Dice selection, concurrent pose selection, or concurrent pose selection with a speed grab!

10 Unique Armor + Weapon Dice!



Game Components

- ·Write Sheets (paper/laminated)
- ·Pen/Pencil/Dry Erase
- ·6 Sided Dice (options shown)
- A) 10 Dice 2 Molds (Looks + plays best)
- B) 5+ Dice 1 Mold (Plays fine)
- C) 5+ Standard D6 (Works but boring)

- creates warriors as unique as they are.
- ·Roll the 10 Unique dice and equip your warrior with weapons and armor before you send them into battle!
- ·Odds for attack and defense are determined based on the weapons and armor you equip.
- ·Fight each others warriors' with one player coming out victorious in the end. Alternatively, everyone could die in a glorious final battle.



"Finished" player board (they all died)

Mark Starr markstarr.net mstarrgames@gmail.com